Good morning!

Today is "Monday" => Lab4!

- IF the lecture ends early, the rest of the time = Q&A
- Please, sign in, login intoJune 4,webassing, locate8:30 1LectureMCQ_L8 (PY105)in LSEand answer question 1Hint: ar(but ONLY Q1 !)Lab4 is in SCI 134

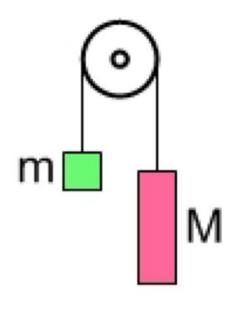
http://www.wolframalpha.com/



NOTE: Exam 1 is on Monday, June 4, 8:30 – 10:30 am, in LSE B01 Hint: arrive ~ 8-15

Atwood's machine

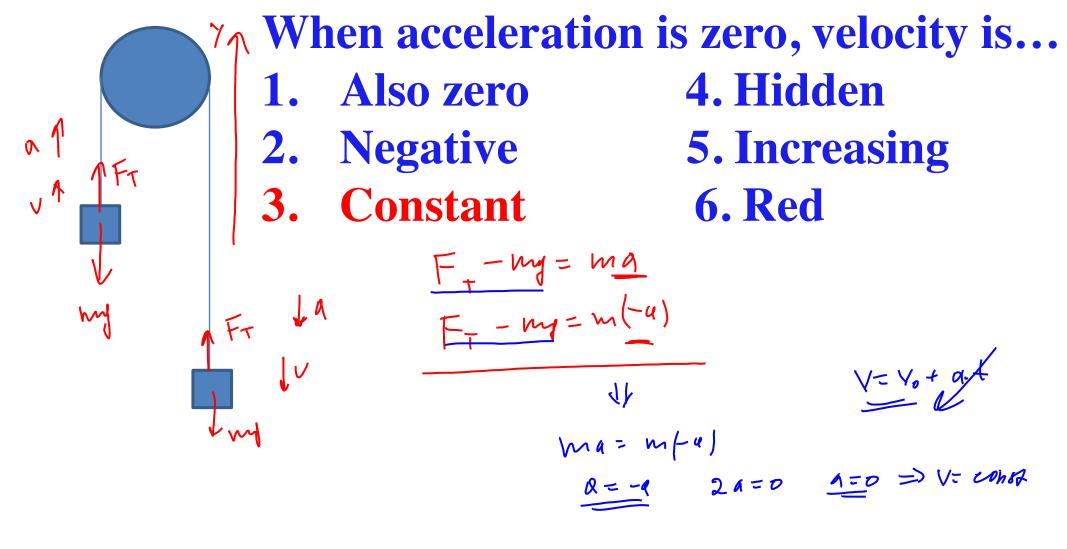
Atwood's machine involves one pulley, and two objects connected by a string that passes over the pulley. In general, the two objects have different masses.





- Two identical weights are attached to the string as shown. When we release
- the weights from rest:
- 1. The left one begins moving up (the right moves down).
- 2. The right one begins moving up
- (the left moves down).
- 3. Both weights begin moving up.
- 4. They will not move.
- **5. The string breaks.**

LectureMCQL8 Q2



LectureMCQL8_Q3

Atwood's machine

Atwood's machine involves one pulley, and two objects connected by a string that passes over the pulley. In general, the two objects have different masses.

М

M

 $f = \frac{m+M}{M-m} \cdot q$

MI

141

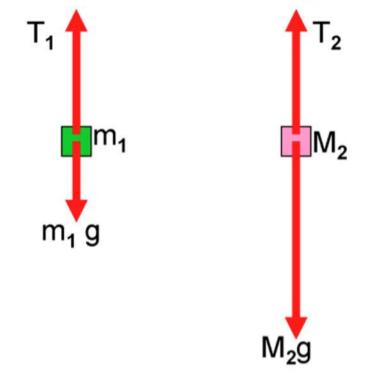
m

onti

M, J

s
$$[a, l= [a] = a$$
 $[M] = [M] = V$
 Y_{A} $N = IV_{A} = M$
 $F_{T} - My = M \cdot a$ $F_{T} - My = M \cdot a(-)$
 $F_{T} - F_{T} + My = Ma$
 $F_{T} - F_{T} - My = Ma$
 $M - m) \cdot g = (m + M) \cdot u$
 $Q = M - m$

Dealing with pulleys



String force:

Magnitudes $T_1 = T_2 = T$ (an ideal case) Both are **up**, because strings <u>pull</u>. Vectors $a_1 = -a_2$ m M

String <u>constraint</u>: If 1 goes **up**, 2 goes **down** by the <u>same amount</u>.

This holds for changes too, so it holds for their **velocities**, $v_1 = -v_2$

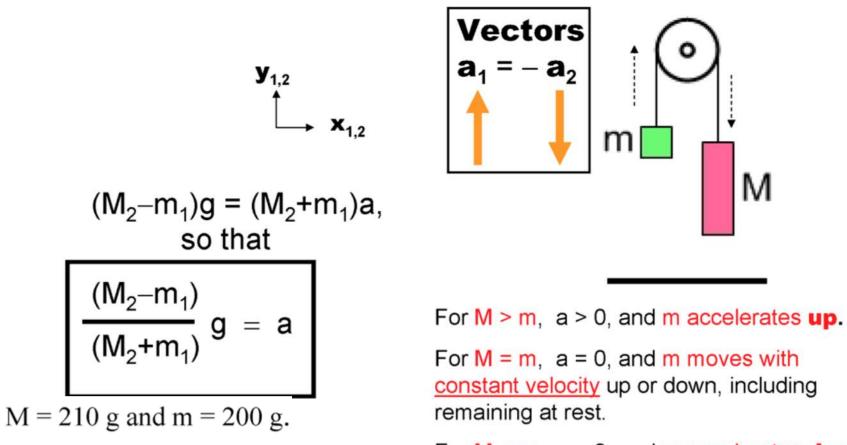
and then for their accelerations,

 $a_1 = -a_2$

Dealing with pulleys T₁ Vectors m₁ M₂ m m₁g **Y**_{1,2} M₂g **X**_{1,2} I choose to use same Everything in the x direction is zero. coordinate system for both Just do equations for y. $T - m_1g = m_1a$ String: $T_{1y} = T$ $a_{1y} = +a$ $T_{2v} = T$ $a_{2v} = -a$ $\mathsf{T} - \Box \mathsf{M}_2 \mathsf{g} = \mathsf{M}_2(-\mathsf{a})$ Gravity: $W_{1y} = -m_1g$ $(M_2 - m_1)g = (M_2 + m_1)a$ $W_{2v} = -M_2g$

M

Dealing with pulleys

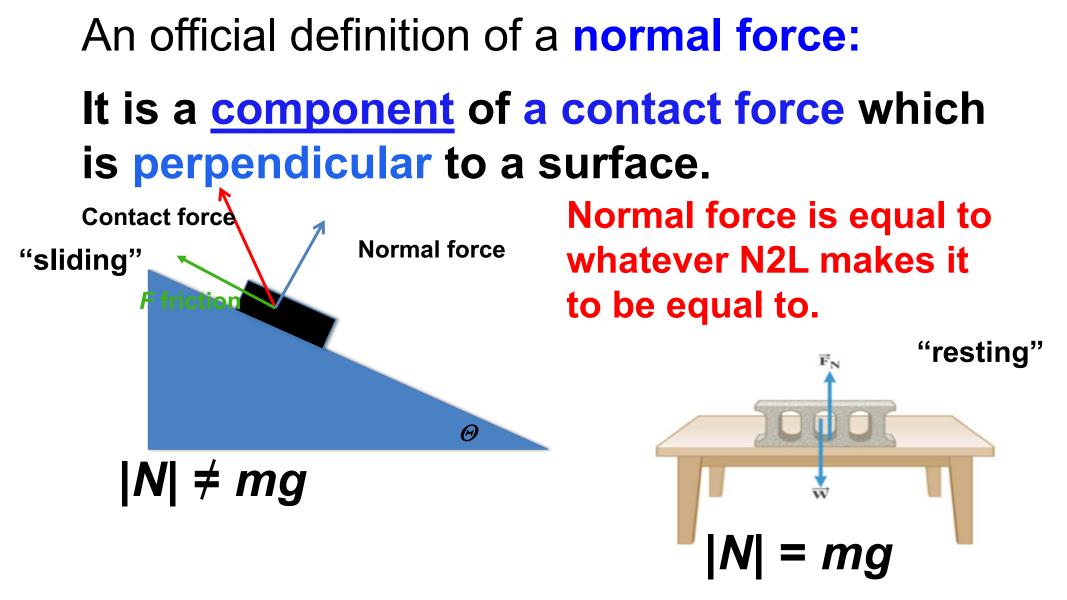


$$a = \frac{10}{410} * g = 0.24 \text{ m/s}^2$$

constant velocity up or down, including

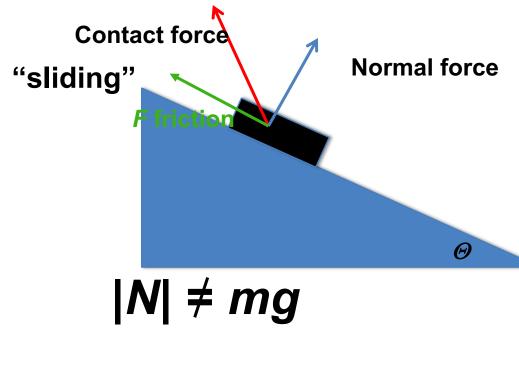
For M < m, a < 0, and m accelerates **down**.

If
$$m = 0$$
, $a_{2y} = -g$, and M falls freely.

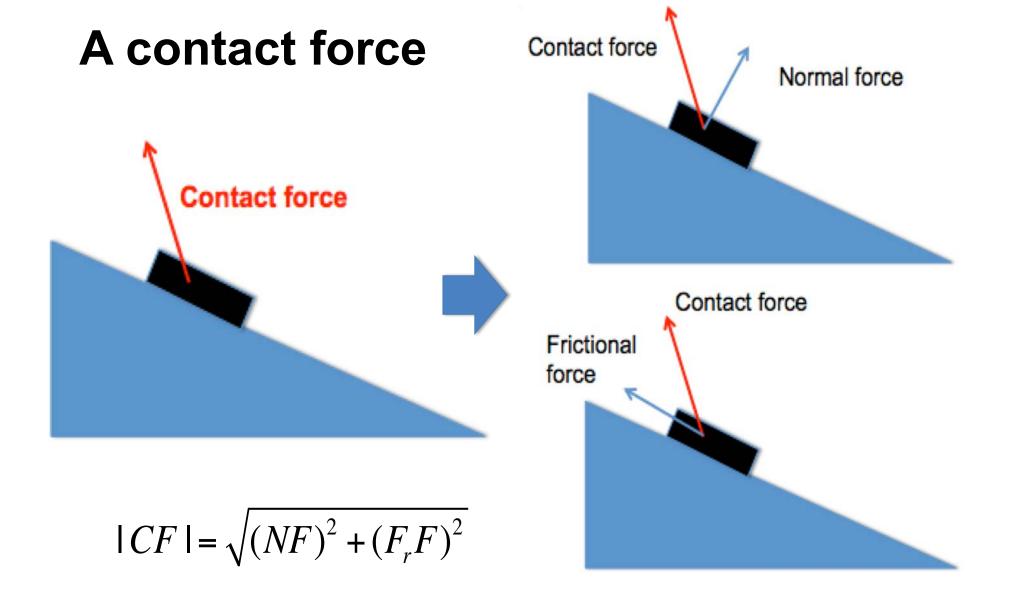


An official definition of a **frictional force**:

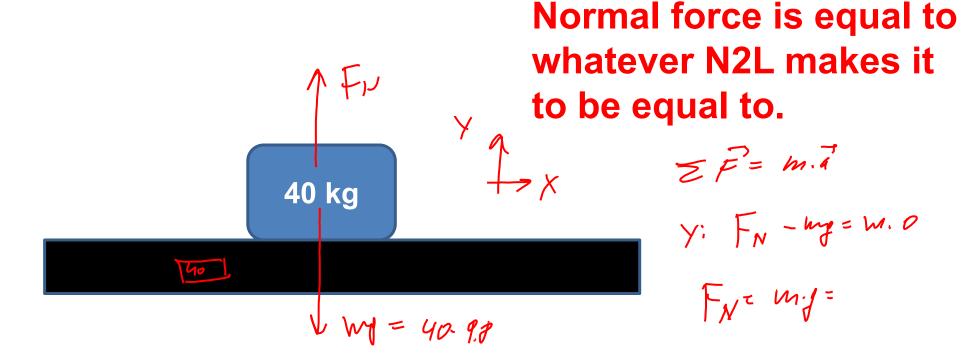
It is a <u>component</u> of a contact force which is parallel to a surface.



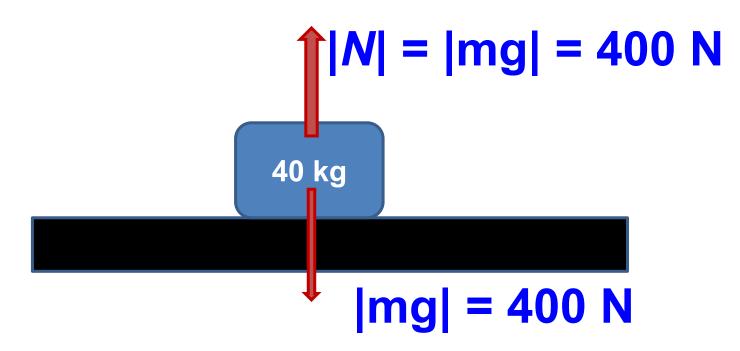
Force of friction points: (a) Opposite to velocity (for a moving object); (b) Opposite to velocity of an object if would have had if friction would not prevent it from moving.



Calculate the normal force for a resting box (use $g = 10 \text{ m/s}^2$).



Calculate the normal force for a resting box (use $g = 10 \text{ m/s}^2$).

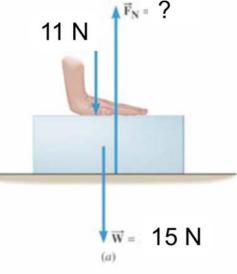


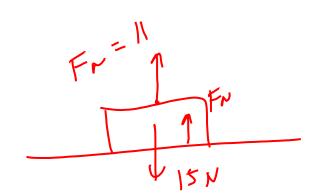
The Normal Force LectureMCQ L8 Q4 Normal forces in the pictures on the right are... 1. 11 N and 15 N 2. 11 N and 26 N W = mg3. 4 N and 11 N 4. 11 N and 26 N 5. None of the above 6. None of the below 7. None

 $\vec{F}_N = ?$ 11 N 15 N $\overline{W} =$ 11 N \vec{F}_N ? 15 N

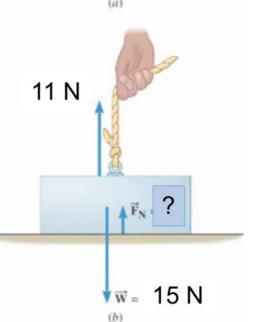


Calculate the normal force for a resting box $F_{A} = \frac{NP}{1} \int F_{P} \int \int F_{P} \int F_$





 $F_{N} + 11 - 15 = m.p$ $F_{N} = 15 - 11 = 4a$



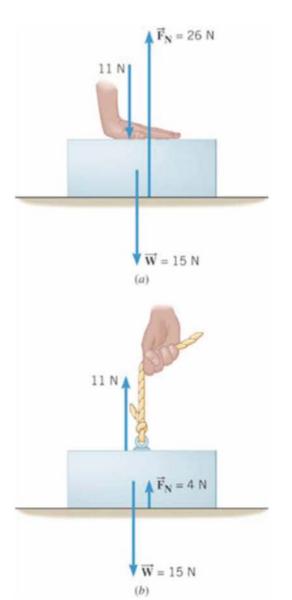


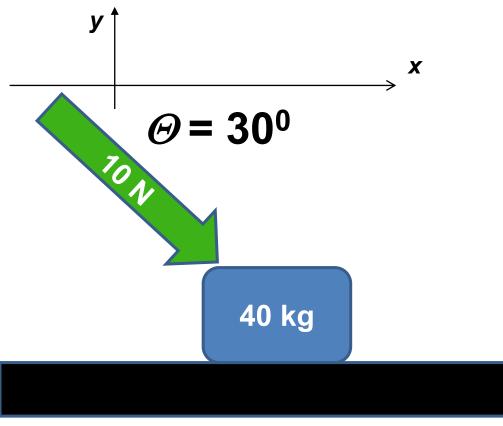
$$F_N - 11 \text{ N} - 15 \text{ N} = 0$$

$$F_N = 26 \, \text{N}$$

$$F_N + 11 \text{ N} - 15 \text{ N} = 0$$

$$F_N = 4 \text{ N}$$

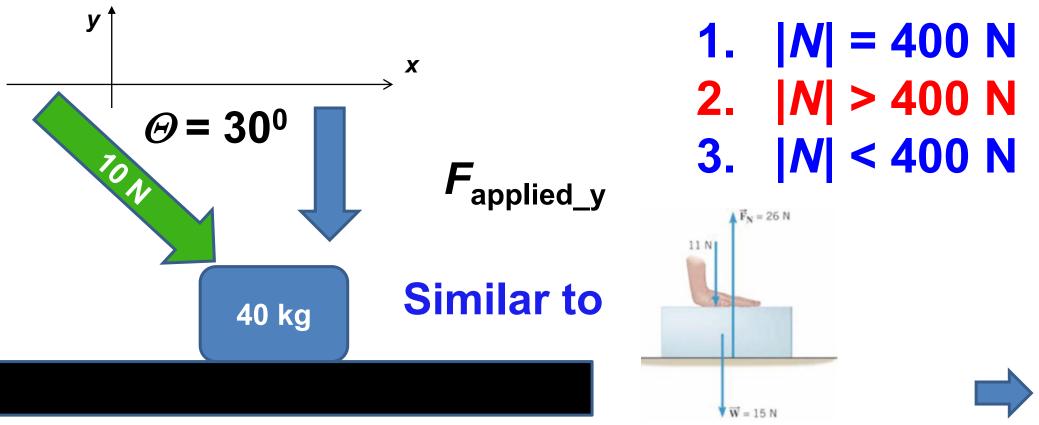


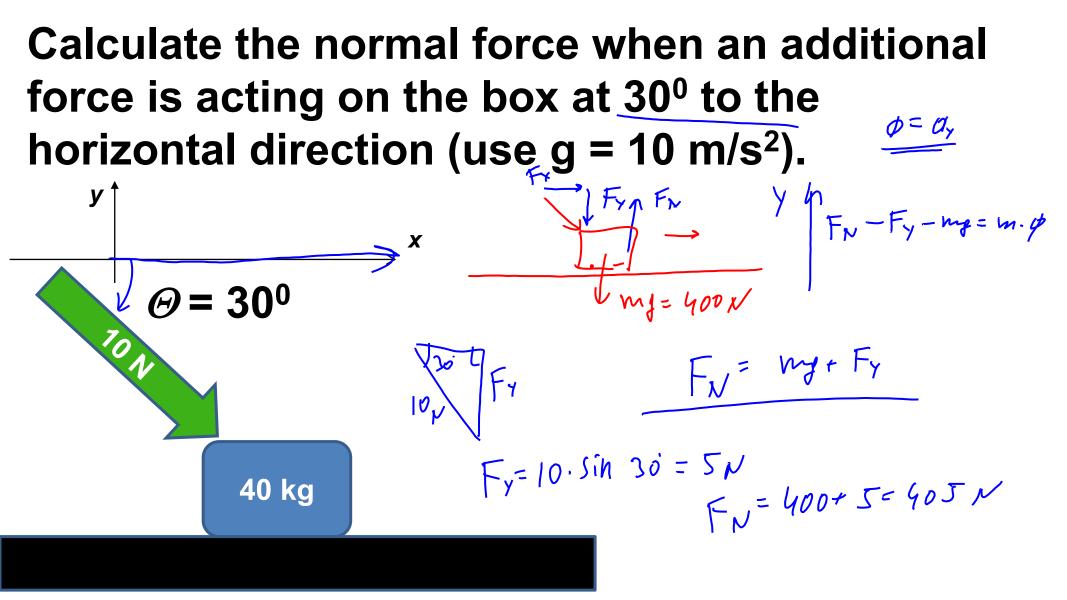


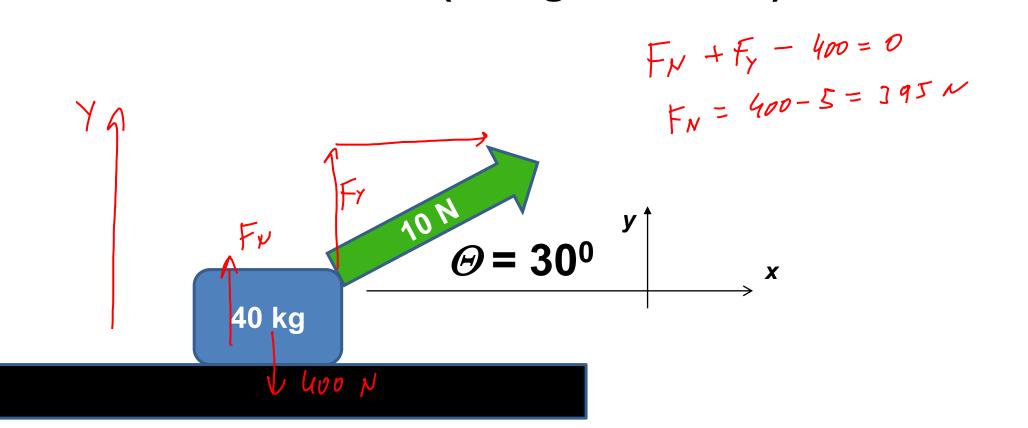
Webassign: L8 Q5

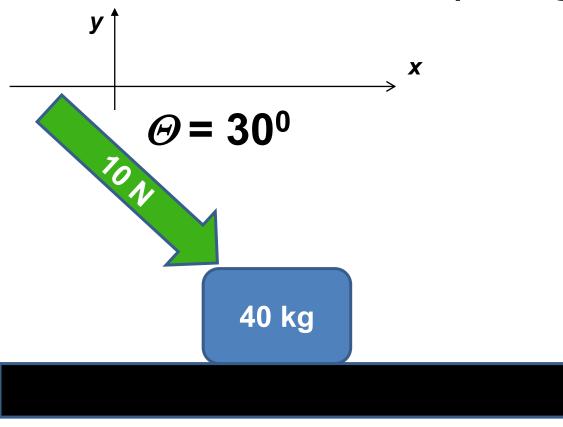
|N| = 400 N
 |N| > 400 N
 |N| < 400 N

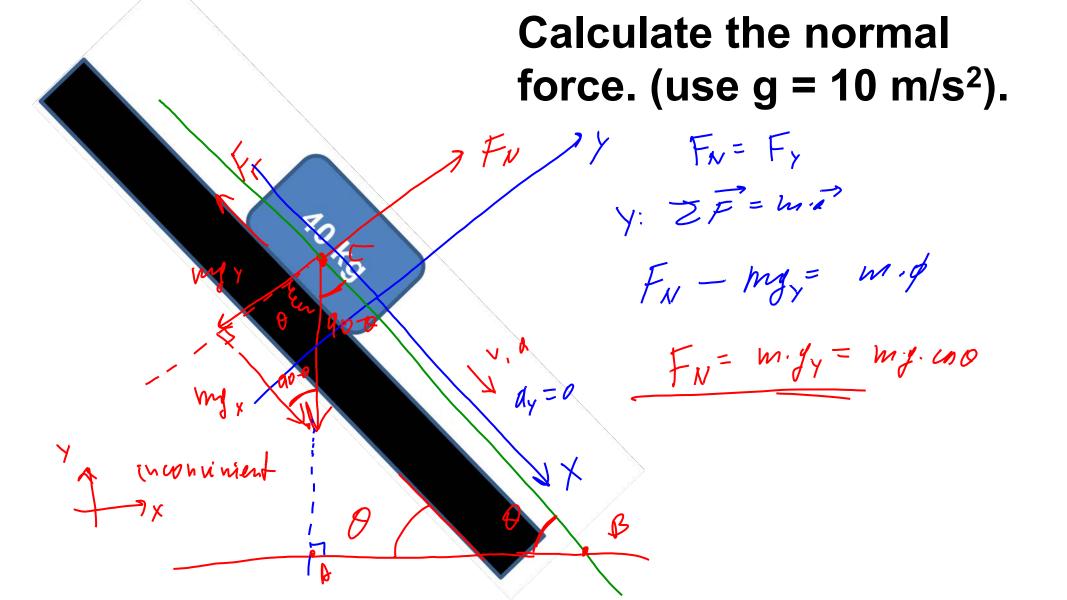


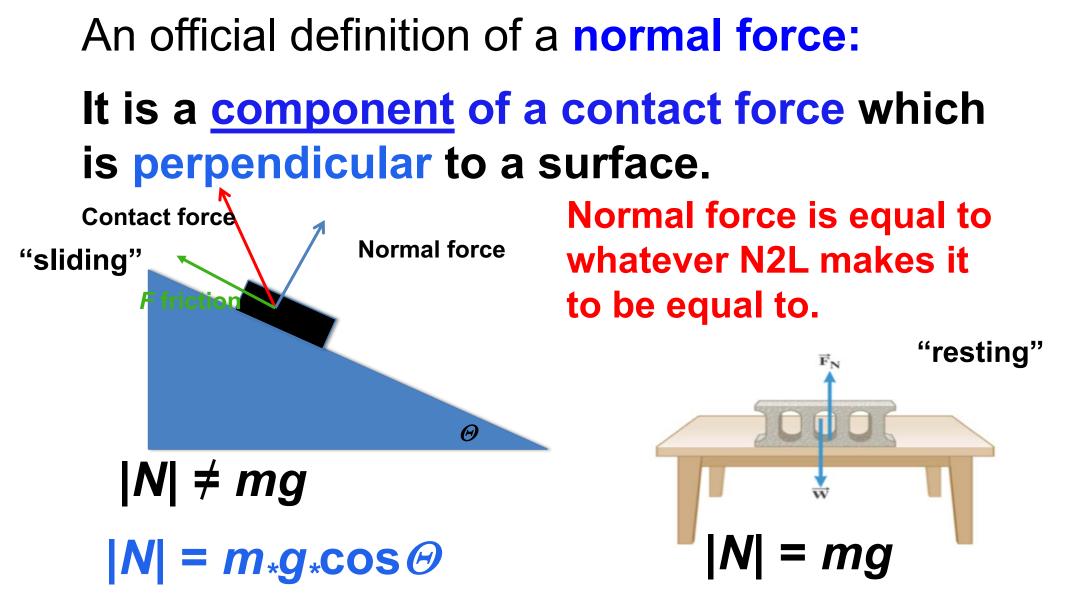






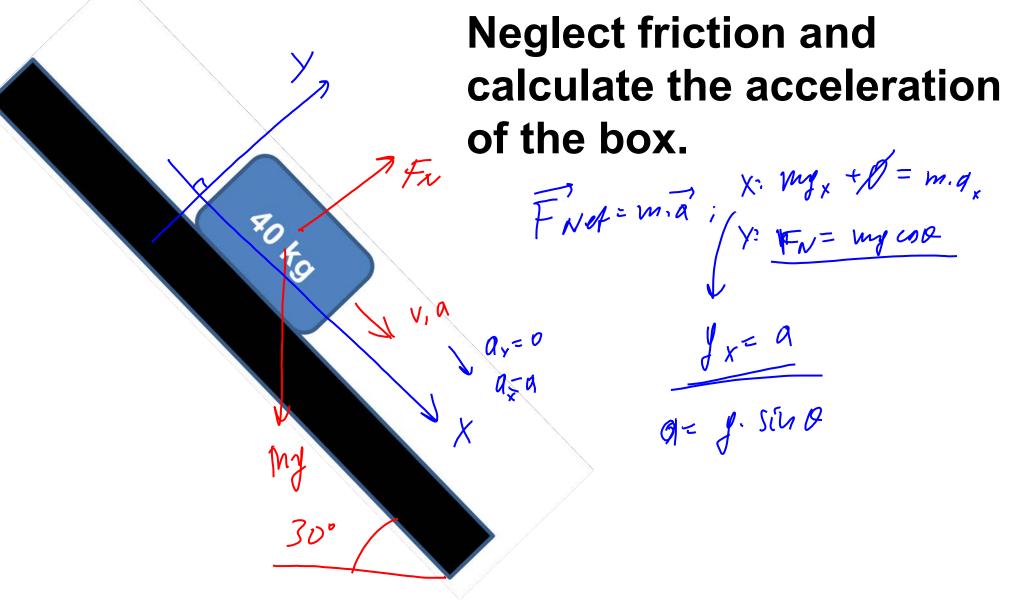


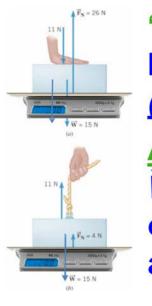




Neglect friction and calculate the acceleration of the box.

FO FG

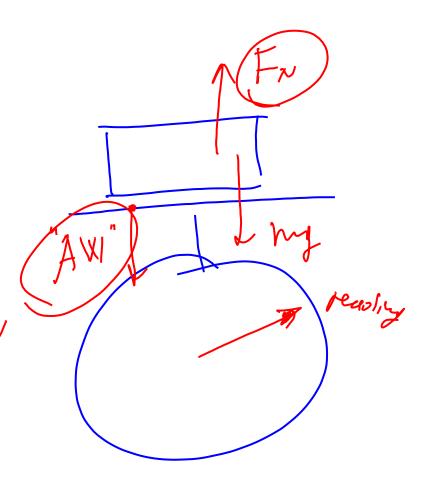


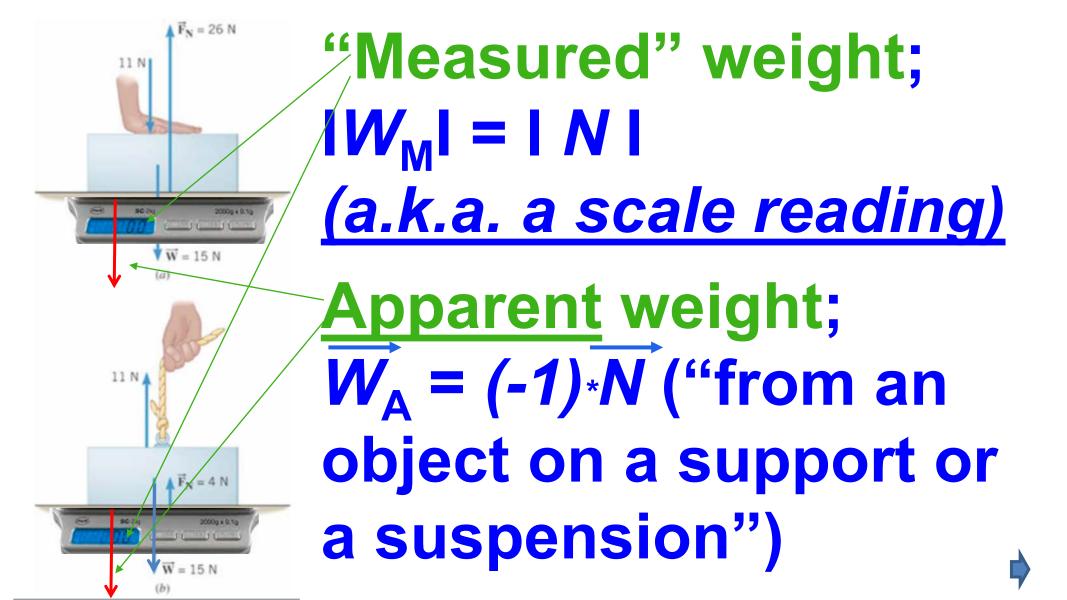


"Measured" weight; $IW_M I = I N I$ (a.k.a. a scale reading) Apparent weight; $\overline{W}_A = (-1) \cdot \overline{N}$ ("from an object on a support or a suspension")

$$MW = |F_N| = |AW|$$

$$N3L$$

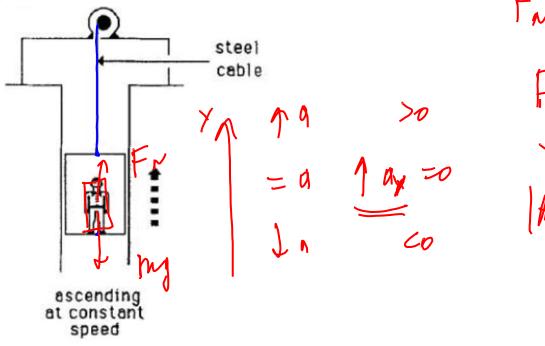




Apparent weight; $W_A = (-1)^*N$ The force acting <u>from</u> an object on a support or a suspension.

The apparent weight of an object does NOT act <u>on</u> the object! It acts FROM the object!

Elevator Physics



$$F_{N} - mg = m \cdot q_{y}$$

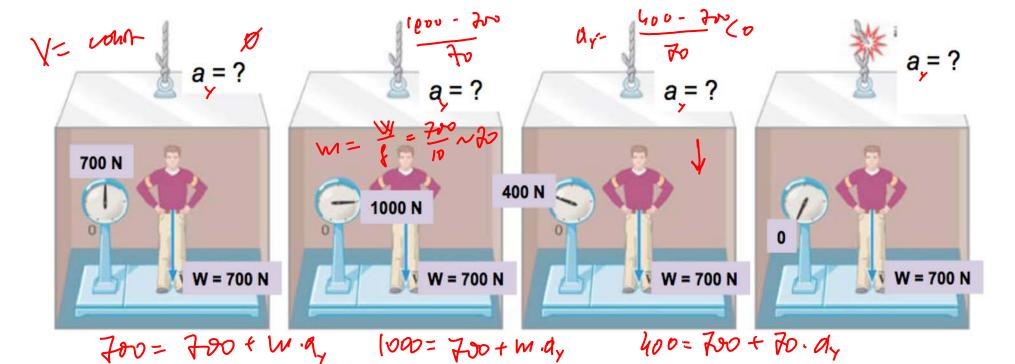
$$F_{N} = mg + m \cdot q_{y}$$

$$\downarrow$$

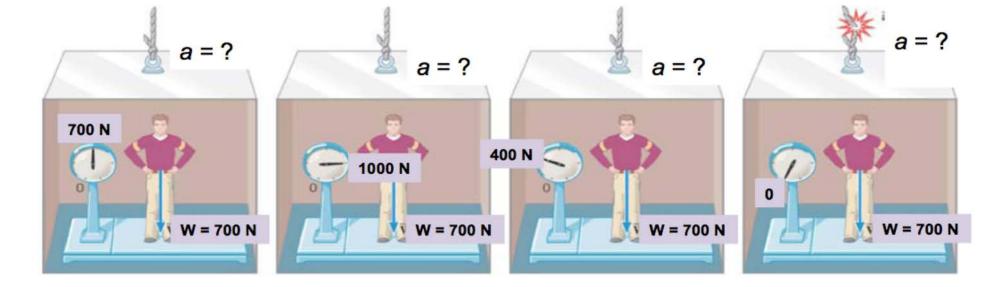
$$[AW] = |MW| = reading = m \cdot (g + q_{y}) =$$

$$= m (m + q)$$

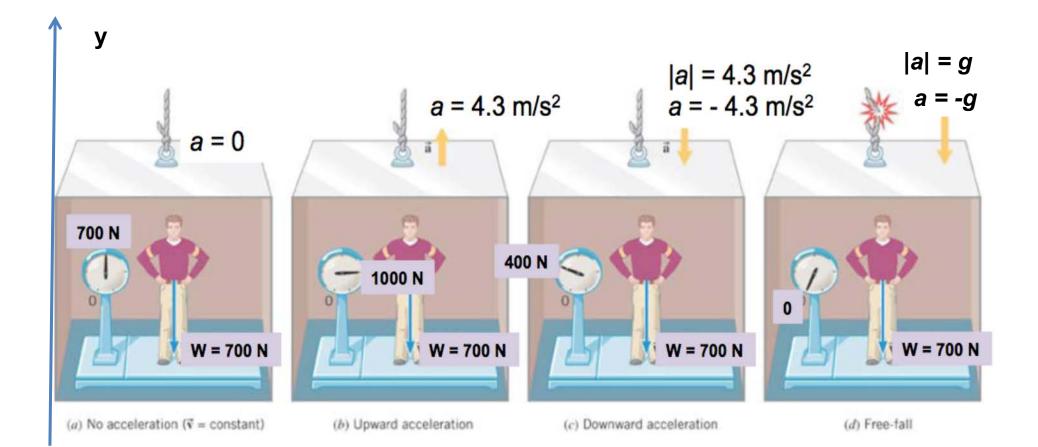
Apparent weight; $W_A = (-1) \cdot N$ (from an object on a support) "Measured" weight; $|W_M| = |W_A|$ (a scale reading)



For four different situations shown above, find the acceleration of the elevator. $F_{N} = M_{T}^{2} + a_{Y}^{2}$



 $D = 790 + 70.4\gamma$ $R_{y} = -\frac{70}{70} = -\frac{2}{5}$



Mass is a measure of Inertia. Inertia is the property of an object to keep its current state (i.e. its velocity).

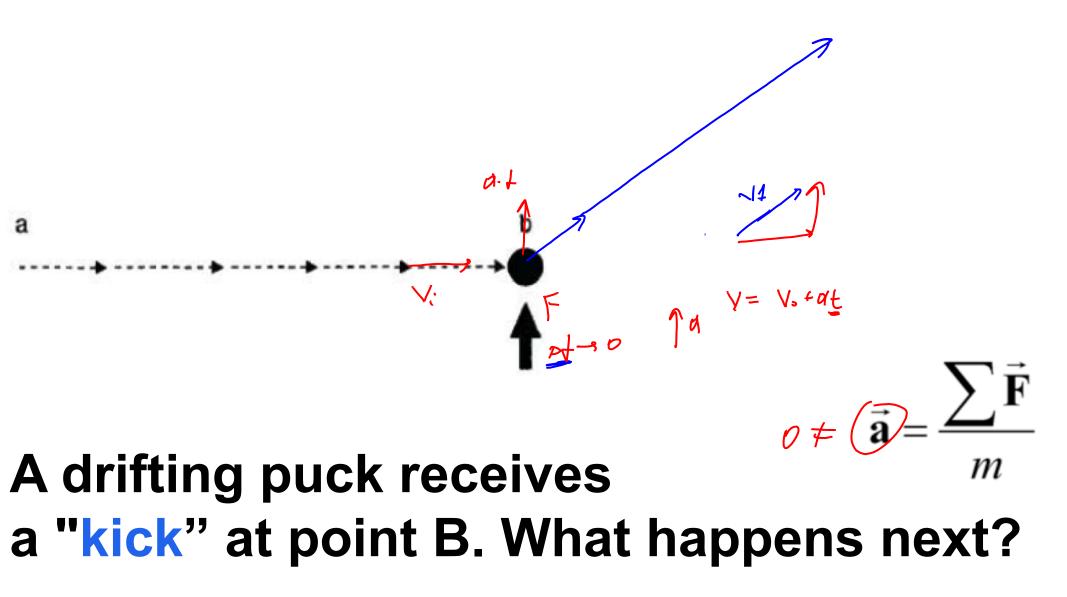
More MASS => harder change thevelocity!Do you agree that

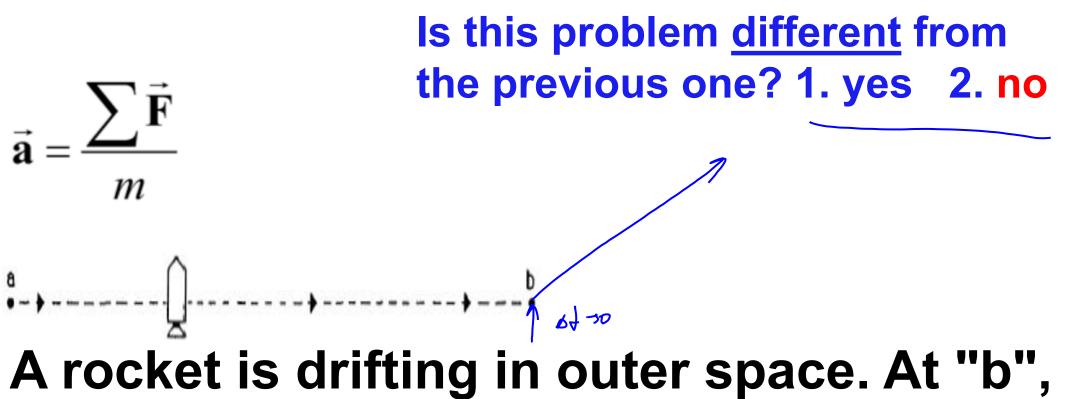
If $\vec{F}_{net} = 0$ hence the object is <u>definitely</u> <u>at rest?</u> 1. Yes 2. No $\sum \vec{F}$

Mass is a measure of Inertia.

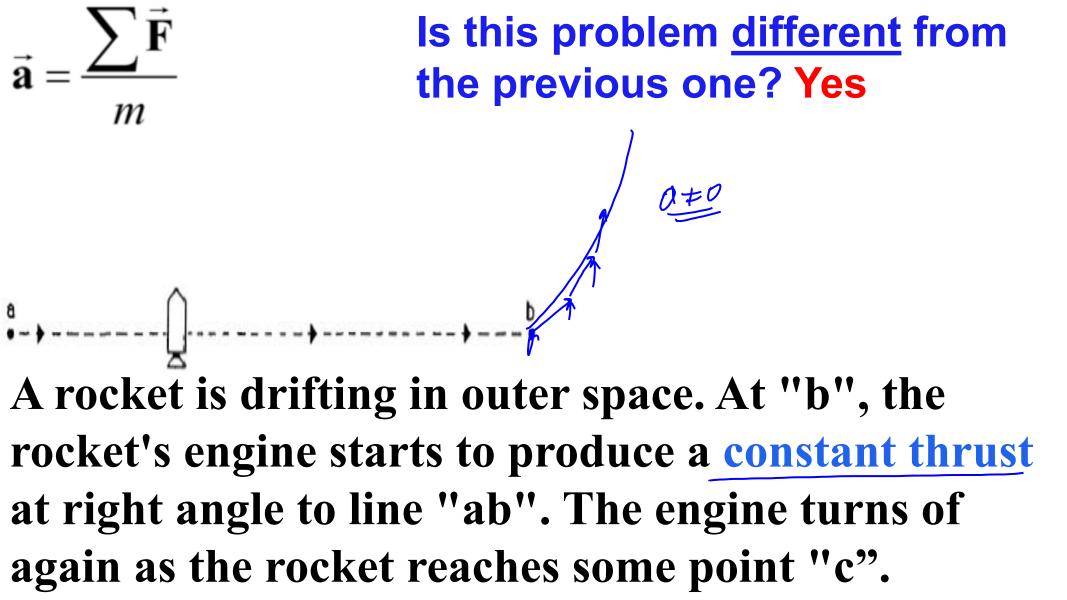
- *Inertia* is the property of an object to keep its current state (i.e. its *velocity*).
- More MASS => harder change the
- <u>velocity!</u> Do you agree that
- If $\vec{F}_{net} = 0$ hence that object is <u>definitely</u>
- at rest? 1. Yes 2. No
 - $\vec{F}_{net} = 0 \implies a = 0 \implies v = const !$

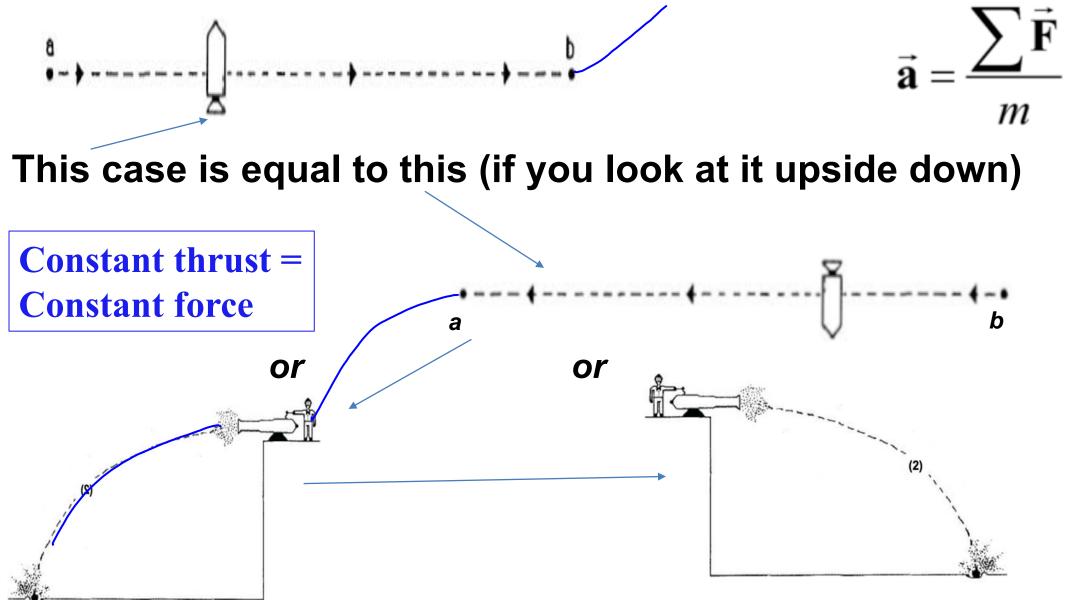
Newton's First Law An object does **NOT** need a force in order to be kept at rest or in a state of a linear motion with a constant velocity. \vec{a} In order to change its velocity an object must be under action of at least one an uncompensated force.





- the rocket's engine makes a quick burst
- of a thrust at right angle to line "ab".
- What happens next?





Bring to the exam: a calculator, a pen/pencil, an eraser, a ruler, an ID

Q & A

with the exam 1 material!

DONE

Hide in the backpack: a phone, a case from a calculator, paper, books, notebooks, anything else

1 うの + ふいで V= const => a= o => or rest 2600N 300N Foref= D= FT= 300N 3000 1002 V 300N

